

DEFENSIVE AND COMETITIVE BIDDING	LEADS AND SIGNALS			WBF Convention Card	
OVERCALLS(Style; Responses; 1/2level; Reopening)	OPENING LEADS STYLE				
1 Level = light,(6-15)HCP,5+(4) cards		Lead	In Partner's Suit		
2 Level = VUL - intermediate (10-17 HCP); NOT VUL - intermediate/light (9-16 HCP)	Suit	4th	same	Category:	BLUE
Responses : New suit = NF; Jump shift = INV	NT	4th	1/3/5 if not supported	Country:	Bulgaria
Jump raise = WK	Subseq	4th	same	Event:	All Events
Reopening: = light (7-14 HCP)	top from doubleton; 2nd from bad suit (3+ cards long)			Players:	Nikolay Keremedchiev Zahari Zahariev
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS			SYSTEM SUMMARY	
Direct seat = (15-18)HCP, System on	Lead	Vs.Suit	Vs. NT	GENERAL APPROACH AND STYLE	
Balancing seat : 1NT = (10-14)HCP, Jump to 2NT = (18-20)HCP, System on	Ace	AK, Ax(+)	AKx, AKJx(+)	Precision club, 1cl = 16+ HCP or any good hand w/ min 14+ HCP, Fopening;	
Could be semi-balanced	King	AKx(+), KQx(+), AKJx(+)	same	1di = 0+ cards,(10-15)HCP; 1M = 5+ cards,(10-15)HCP; 1M - 1NT= F1; 2/1 FG	
Sandwich NT = NAT	Queen	QJx(+), KQTx(+)	same + AQJx(+),AQTxx	1NT=14-16 1/2 seat; 15-16 3/4seat, could be semi-balanced (5M,6m,SGL H); 4 TRFs	
	Jack	J10x(+), AJTx(+), KJTxx(+),Jx	same	2cl = 5+cards w/ 4M or 6+cards, (10-15)HCP; 2di=Weak M 1/2 seat; NAT 3/4	
JUMP OVERCALLS(Style; Responses; Unusual NT)	T	T9x(+), Tx, HT9x(+)	same + AQT9(+)	Generally: normal to aggressive style; random PRE; light Openings, O/C, T/O DBL	
VUL = WK (5-10) HCP	'9	H98x(+), 98x(+), 9x	same	1NT Openings:	1NT = (14/15-16) HCP, could be semi-BAL (5M,6m,SGL H)
NV = WK (3-9 HCP)	Hi-x	Sx, xSx(+)	same	2NT Openings:	2NT = 19-20 HCP, could be semi-BAL (5M,6m,SGL H)
2NT = (5-5)+ ms, ANY STR	Lo-x	HxS, HxxS(+)	same	2 OVER 1 Response	FG; COMP 2/1=NF if not TRF or CUE
Balancing seat = decent (11-14 HCP)	SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding	
1m - 2m = both Ms (if 3+m) or NAT (if m < 3cards)	Suit:1st	HI = ODD	HI = ODD	HI = ODD	1cl = STRONG
1M - 2M = Michaels	2nd	HI = HI Suit	HI = HI Suit	HI = HI Suit	1di = 0+ cards, (10-15)HCP no 5M
1m - 3m = 7+ SOL suit, asking for stopper(if 3+m) or PREEMPT(if m < 3cards)	3rd				2cl = 5+cards w/ 4M or 6+cards, (10-15) HCP
1M - 3M = 7+ SOL suit, asking for stopper	NT: 1st	HI = ODD	REV Smith	REV Smith	2di = 6+(5)M, (3-9) HCP (1/2 seat); NAT NF 3/4 seat
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	HI = HI Suit	HI = ODD	HI = ODD	2M = 5+ M w/ 4+m, (3-9) HCP 1/2 seat; NAT NF 3/4 seat
vs ANY 1NT: DBL=points (min opps range +1); 2cl=MM	3rd		HI = HI Suit	HI = HI Suit	2NT = 19-20 BAL/SEMIBAL
2di = 1M (following as after 2di oppening); 2M = M+m (...as after 2M oppening)	Suit preference in trumps (optional)				3x = PRE
(1NT) - pass - (pass) - DBL = opening hand w/ min 33MM					3NT = Namyats (1M, ~9 tricks)
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	DOUBLES			SPECIAL FORCING PASS SEQUENCES	
T/O DBL thru 4sp	TAKEOUT DOUBLES(Style;Responses;Reopening)				
LEB 2NT RESP	Thru 4 sp				
4M - 4NT = (5-5)+	Light style				
3m - 4m = (5-5)+ Sp & other suit; 3m - 4om = (5-5)+ He & other minor					
2M - 4m = 5m & 5OM; 2M - 3M = Michaels					
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
vs.1cl(str) >DBL=MM; 1NT= mm	SUPP DBL thru 2he				
	RESP DBL thru 4di				
	COMP DBL				
vs.2cl,di(str) - DBL= cl,di	MAX O/C DBL				
OVER OPPONET'S TAKE OUT DOUBLE	SOS RDBL				
New suit = NF; 1di - DBL = 1M = 4+cards F1	Lightner			Psychics:	Rare
1M - DBL > TRF, Jump shift = SYS ON	PEN DBL = after RDBL; after opening 2di,he,sp,PRE,WJO				
> RDBL= implies no fit 10+ HCP and following DBL = PEN					



Opening	Artifica	Min.cards	Neg DBL	Description	Responses	Subsequent Auction	Passed Hand Bidding
1cl	YES	0		STR, 16+ HCP	1di = (0-7)HCP; 1M,2m = 5+cards,8+ HCP, FG 1NT = BAL 11+; 2he = (4441) FG; 2sp=8-10 BAL 2NT = (55)+Ms,(5-7)HCP; 3x = 6+ cards, 4-7 HCP, bad suit	1cl-1di-1he=F (hearts or BAL); 1cl-1di-1NT=FG; 1cl-1di-1sp/2m=NAT F1 1cl-1M/2m = NAT bidding; 1cl-1NT/2he/2sp - Relay 1cl-1NT-2NT=5+cl; 1cl-1di (-1he-1sp)-2NT=21-22 (23-24)HCP, 5M or 6m POSS, PUP STAY 1cl - O/C (1x=NAT)- DBL(RDBL)=(5-7)HCP; Suit or NT = FG; jump = 6-8 HCP, 6+ cards	
1di	YES	0	4he	(10-15)HCP, no 5M (11-13)HCP, BAL	1M = 4+cards,F1; 1NT = (7-11)HCP, could be UNBAL 2he = 5+sp&4+he,(3-9)HCP; 2sp=BAL INV or 1m WK(2-9 HCP) 2NT=mm,WK (3-9 HCP); 3m = 6+m,INV 2m = 4+cards,FG; 3M = 6+cards,NF	2-way Check-Back; 1di-1M-2OM=any SPL,2NT=(R); 1di-1M-2NT=6+di BAL good hand 1di-1M-3cl=(55)+m, (14-15)HCP; 1di-1M-3di=6+di good unBAL TRF and ART bids in COMP	
1he		5	4di	5+he, (10-15)HCP Could be 4cards in 3rd seat	1sp = 4+cards; 1NT = F1, (3-12)HCP; 2cl/di = 4(3)+ FG 2he = (7-10)HCP w/ 3+ SUPP; 3he = 4+ SUPP,WK (1-7 HCP) 2sp/3m= 6+ cards, INV; 2NT=INV+ w 4+ supp; 3NT=p/c (fit & BAL)	1he - 1NT - 2cl = 1+ cards; 1he - 1NT - 2di = 4+ cards; 1he - 2m - 2he = 6+ cards 1he - DBL - RDBL = 9+ HCP usually w/o fit; => PEN DBLs 1he - DBL > 1NT,2cl = TRF to cl,di; > 2di = 3cards SUPP w/ 8+ HCP; 2sp+ = SYS ON > 1sp = 5+ cards,NF; 1M-O/C-2NT = INV+, 4+ cards supp; cue = INV+, 3 cards supp	1he - 1NT = NF 2cl/di/NT = 3-way Drury
1sp		5	4he	5+sp, (10-15)HCP Could be 4cards in 3rd seat	same as above	1sp - 1NT - 2cl = 2+ cards 1sp - DBL - 2he = 3cards SUPP w/ 8+ HCP	1sp - 1NT = NF 2cl/di/NT = 3-way Drury
1NT			4he	(14-16)HCP, BAL 5M or 6m are possible Could be semi - BAL Could be singleton H	2cl = STAY; 4 TRF 3cl = PUP; 3di =(41)MM,FG 3M = short suit, (54)ms, FG; 4m = TRF to 4M; 4M = NAT 4NT = INV,BAL	1NT - O/C - DBL = T/O,points; 1NT - 3Level O/C - DBL = T/O,points TRF Lebensohl 1NT - DBL(OPPT, points) - RDBL = cl or MM; 2x = TRF; 2sp = 54+ mm; 3x = PRE After TRF to m - New suit = short suit	
2cl		5	4he	5+cl w/ 4M or 6+cl,(10-15)HCP	2di = (R) ; 2M = 5+cards,NF 2NT = PUP to 3cl = WK w/ fit or SPL, or 1-suit FG or 17+ w su 3cl = 3+ SUPP, INV; 3M = 6+cards,INV; 3di = (55)+ Ms, INV+	2cl - 2NT - 3cl - New suit = SPL,FG; 2cl-2di-3he/NT = 6cl+5he/sp 2cl - 2di - 2M - 2NT = Relay; 2cl-3sp=AKQxxxx+1stop 2cl - 2di - 2M - 3cl = NF	
2di	YES	0		6+(5)M, (3-9)HCP 1/2 seat (54)+ MM, WK 3/4 seat	2he = P/C; 2sp = NAT, NF 2NT = (R) ; 3cl = NAT F1, 3di = 44MM INV 3he = P/C; 4cl = bid your suit TRF; 4di = bid your suit NAT	2di - 2NT - 3cl = Any MAX; 3di = min w/ he; 3he = min w/ sp; 2di - 2sp - 3m= SGL, min 2di - 2NT - 3cl - 3di = (R) = 3he=sp, 3sp=he; 2di - 2sp - 4di = TRF 2di - DBL - RDBL = Search; Pass = 5+ di; All rest = system on	
2M	YES	5		5+M w/ 4+m,(3-9)HCP 1/2 seat 5+cards (5-13) HCP 3/4 seat	2NT = (R) = INV+; 3cl = P/C 3M = WK; 3di = INV in M	2M - 2NT > 3m = NAT,WK; >3he = cl,STR; >3sp = di,STR 2M - 2NT - 3m - 3M = NF; 2M - DBL > System on; 2M - O/C - DBL = PEN; 2M - DBL - RDBL = points (Following DBL is PEN	
2NT				19-20 BAL, semiBAL	3cl = PUP STAY; 3di,he = TRF 3sp = (R) for ms; 4s = ultra TRF	2NT - 3cl > 3di = 1 or 2 4th Ms; 3he = No 4 or 5 Ms; 3sp = 5cards; 3NT = 5 he 2NT-3sp-3NT-4m = 4-6 mm	
3cl		6		PRE	3di = PUP to 3he (various hands) 3M = FG; 4di = 5-step RKCB		
3di		6		PRE	3he = PUP to 3sp (various hands) 3sp = FG; 4cl = 5-step RKCB		
3he/sp		6		PRE	4cl = 5-step RKCB	HIGH LEVEL BIDDING	
3NT	YES	7		8,5-9 tricks, 1M (7+ cards)	4cl = ASK Shortness; 4di = S/T 4he = P/C	Blackwood; CUE - BIDS; Pass forcing; Jump bid in other suit to 5 Level = RKCB w/ void RKCB = 4130; After RESP > BID MIN Level = asking for Q trump; > 5NT = asking for specials K; > 6x = asking for 3rd control(Q or xx)	
4in suit		7		PRE	DBL = PEN	POD1 - ROMAN > Pass = 0/2/4 Asec; > DBL or RDBL = 1/3/5 Aces RKCB > RESP 5NT = Even Keycards + Void RKCB > RESP 6in suit = Odd Keycards + Void Lightner = inquires a non-standard lead Josephine	